

IADIS NEWSLETTER

April 2024 - Issue 21



Upcoming events

Join us for the 18th Multi Conference on Computer Science and Information Systems (MCCSIS 2024)

The [18th Multi Conference on Computer Science and Information Systems \(MCCSIS 2024\)](#), will take place in Budapest, Hungary, from **13 to 15 July 2024**.

The [MCCSIS 2024](#) aims to address subjects like Computer Science, Information Systems and other emergent related fields. The multi conference has different conferences according to several themes:

International Conferences part of the Multi Conference MCCSIS 2024:

- [e-Learning and Digital Learning 2024 – ELDL2024](#)
- [Game and Entertainment Technologies 2024 – GET2024](#)
- [ICT, Society, and Human Beings 2024 – ICT2024](#)
- [Interfaces and Human Computer Interaction 2024 – IHCI2024](#)
- [Computer Graphics, Visualization, Computer Vision and Image Processing 2024 – CGVCVIP2024](#)
- [e-Health 2024 – EH2024](#)
- [Connected Smart Cities 2024 – CSC2024](#)
- [Big Data Analytics, Data Mining and Computational Intelligence 2024 – BigDaCI2024](#)
- [Sustainability, Technology and Education 2024 – STE2024](#)
- [Digital Transformation and Innovation Management 2024 – DTIM2024](#)

* Last Call For Papers - Important Dates:

- Submission Deadline: **24 May 2024**
- Notification to Authors: **14 June 2024**
- Final Camera-Ready Submission and Early Registration: **Until 24 June 2024**
- Late Registration: **After 24 June 2024**

» To submit a paper go to each conferences' page (by clicking on the conference's name).
» Best paper authors will be invited to publish extended versions of their papers in the IADIS Journal on Computer Science and Information Systems and other selected International Journals.

» Conference Official Language: English.

Join us and share your work with researchers from all over the world!



International Conferences CELDA, AC and ICWI 2024 October 26 – 28 2024, Zagreb, Croatia

21st International Conference on Cognition and Exploratory Learning in Digital Age

The [CELDA 2024](#) conference aims to address the main issues concerned with evolving learning processes and supporting pedagogies and applications in the digital age. There have been advances in both cognitive psychology and computing that have affected the educational arena. The convergence of these two disciplines is increasing at a fast pace and affecting academia and professional practice in many ways. Paradigms such as just-in-time learning, constructivism, student-centered learning and collaborative approaches have emerged and are being supported by technological advancements such as simulations, virtual reality and multi-agents systems. These developments have created both opportunities and areas of serious concerns. This conference aims to cover both technological as well as pedagogical issues related to these developments. Main tracks have been identified please check <http://www.celda-conf.org/call-for-papers>

21st International Conference Applied Computing 2024

The [Applied Computing 2024](#) conference (AC 2024) aims to address the main issues of concern within the applied computing area and related fields. This conference covers essentially technical aspects. The conference is divided into more detailed areas, for more information please check <http://www.computing-conf.org/call-for-papers>

23rd International Conference WWW/Internet 2024

The [WWW/Internet 2024](#) conference (ICWI 2024) aims to address the main issues of concern within WWW/Internet. WWW and Internet had a huge development in recent years.

Aspects of concern are no longer just technical anymore but other aspects have aroused.

This conference aims to cover both technological as well as non-technological issues related to these developments.

The conference accepts submissions in the following six main areas: Web 2.0; Semantic Web and XML; Applications and Uses; Services, Architectures and Web Development; Research Issues; Emergent Areas. For more details please check <http://www.internet-conf.org/call-for-papers>

*** Call For Papers - Important Dates:**

- Submission Deadline: **20 May 2024**

- Notification to Authors: **24 June 2024**

- Final Camera-Ready Submission and Early Registration: **Until 19 July 2024**

- Late Registration: **After 19 July 2024**

*** Paper Submission**

These are blind peer-reviewed conferences. Authors are invited to submit their papers in English through the conferences' submission systems.

Submissions must be original and should not have been published previously.

Join us in Zagreb, Croatia!

26 – 28 October 2024





IADIS Interview

Professor Ashok Jashapara,
Chair of Innovation Studies
Royal Holloway – University of London



1. You were the keynote speaker for the 17th IADIS Information Systems 2024 conference that was just held in March 2024 in Porto, Portugal. What main topics did you cover in your talk and the potential of these topics?

In my paper, I introduced the 'Authenticity Dilemma' framework as a conceptual tool to help leaders navigate the complexities of applying generative AI within their organisations including the positive aspects such as automating creative processes, personalising customer experiences and innovating product development. I described four strategic positions leaders could adopt, each representing a combination of AI sensemaking capabilities and the authenticity of decision making and offering a spectrum from purely performative to deeply integrated uses of AI.

The paper provided a roadmap for aligning AI strategies with organisation values and objectives to help ensure technology adoption leads to enhanced decision making and stakeholder trust. The key takeaways of my paper were emphasising the key distinctions between authentic and fake AI applications, the potential for AI sensemaking to transform organisational decision making and the need for ethical considerations in the strategic deployment of AI.

2. What do you think of this year's event?

It was truly heart warming and inspiring. I was particularly encouraged by the high quality and diversity of papers and presentations from scholars around the world. They ranged from doctoral students to seasoned academics, but the commonality was the depth of critical thinking and analyses in those papers.

I have to commend the organising committee and excellent conference staff for a seamless conference and the ease with which all our needs were smoothly met. I particularly loved our trip exploring Porto and its history, culminating in a most magnificent Portuguese feast with lots laughs and smiles all around.

3. What is the importance of attending international conferences like this?

For me, it is all about conversations and developing friendships with scholars from around the world. It is about sharing ideas and differing perspectives and the potential for future collaboration on an academic paper or an international research funding proposal. Such collaborations have been instrumental in my own progress throughout my career.

4. What are the hot topics, at the moment, related to Information Systems, that could be considered to be covered in a future edition of this conference?

AI, big data, machine learning, predictive analytics, upskilling the workforce with AI skills, democratization of AI using no code/low code platforms.

5. What are your current projects?

Developing video-based business case studies demonstrating predictive analytics and change management processes in organisations.

6. If you were asked to name a key resource in the Information Systems area, what would that be?

Use of different AI tools for your research. A few come to mind but they are continually evolving:

- Literature Review: Litmaps (<https://www.litmaps.com/>) , Connected Papers (<https://www.connectedpapers.com/>), Research Rabbit (<https://researchrabbitapp.com/>) and Elicit (<https://elicit.com/users/auth?redirectToPath=>)
- Summurise Tools: Scholarcy (<https://www.scholarcy.com/>), Paer Digest (<https://www.paperdigest.org/review/>)
- Writing Tools: Academic phrasebank (<https://www.phrasebank.manchester.ac.uk/>), Writefull (<https://www.writefull.com/>), Paperpal (<https://paperpal.com/>), Quillbot (<https://quillbot.com/>), and of course Chat GPT (<https://chat.openai.com/>)

7. What words of advice would you say to researchers starting to work in these areas right now?

Have fun and reach out to trusted colleagues when you have difficulties! Enjoy your research to keep you motivated for the long haul of developing new perspectives and excellent research!

Latest from the media

[Hackers Breached Hundreds Of Companies' AI Servers, Researchers Say](#) - Forbes

[How digital tools and AI can enhance social studies](#) - eSchoolNews

[Applying Human Computer Interaction to Brain Injuries](#) - The New York Academy of Sciences

[Transforming Smart Cities Into Brilliant, Connected Hubs](#) - IOT World Today

[Warehouse Workers Embracing Gamification](#) - SupplyChain

[How gamification is changing fitness](#) - FastCompany

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